

# **NCT Bantam By-Laws**

## **August 2009**

1 – Bantam Division shall meet the following requirements

- (A) Bantam players are grade specific with birth dates following NCT guidelines.
- (B) Weight restrictions for playing a ball carrier position are 75 lbs. 1<sup>st</sup> grade and 85 lbs. in 2<sup>nd</sup> grade.
- (C) Bantam will play regulation 11 man football, with all North Central Rules being applied. Bantam will be played on a regulation **100 yard field**, regulation width sideline to sideline.
- (D) Bantam will play with a Wilson K-2 composite football.
- (E) There will be minimum of two referees assigned to each game.
- (F) Normal gate fees will be applied, same as upper divisions.

3 - On Field Coaches

- (A) **One offensive and one defensive coach will be allowed on the playing field.** After the offense breaks the huddle, they must move behind the formations, with no further instruction during the play, either verbal or physical.
- (B) **Coaches are not to interact with the referees, the referee's calls, or the players during play. Penalty for violation of this rule A or B will be:**

First Offense- Warning

Second Offense- 5 yard illegal procedure penalty

Third Offense- New coach on the field for the remainder of that game. The removed coach may stay on the sideline, as long as he/she behaves properly. Ejection carries a minimum of a one game suspension as prescribed by NCT, and removal from the field.

(C) **Any coach, or parent on or off the field that exhibits any verbal or physical abuse toward the players, referees, or opposing teams, will be removed immediately, and brought before their respective association's board for review.** Each individual association will be held responsible for taking appropriate action, with the understanding that the NCT board of directors will have final approval.

4- Kicking

- (A) **For punts.** The ball will be advanced 25 yards, but not inside the opponents 20 yard line.
- (B) All punts shall have 15 seconds counted off the clock from the time the Head Official gives the signal for punts, and the clock shall stop at the end of 15 seconds, and the clock shall not start until the snap after the 15 seconds.
- (C) **There will be no kick offs. The ball will be placed on the offensive 40 yard line to begin each series. Coin toss will**

determine possession prior to the game. No time will be run off the clock for kickoff purposes.

- (D) **In the case of a safety, the ball will be placed on the defensive 40 yard line.** Play will begin from that point with no time off the clock.

5-Play Clock (A) The offense is allowed 40 seconds to initiate the next play, after the ball is marked ready for play. Regulation time will be kept, with no running clock, unless both coaches agree as prescribed by the NCT bylaws.

(B) Bantam will play four, 8 minute quarters with 10 minutes between halves.

#### Play of the Game

1- **A nose guard will not be allowed over the center or in the “A” gaps at anytime.** Any player over the center or “A” gaps must be two yards off the line of scrimmage. Lining up in other gaps is OK. A player can rush any/all gaps after the snap of the ball. (Dead ball foul – 5 yards)

2- **A maximum number of defensive lineman on the line of scrimmage (sideline to sideline) at the snap of the ball will be six.** All other players must be a minimum of two yards off the line of scrimmage. Once the offense is set, a dead ball foul ( 5 yards) will be called if more than six defensive lineman are on the line of scrimmage.

3- **There will be no timed blitzing allowed.** All players must be in a set position at the snap of the ball, with the exception of covering offensive players that are shifting, or going in motion. The defensive players that are not on the line, must move parallel with the offensive players, and not up to the line. All players (except lineman) must be a minimum of 2 yards off the line of scrimmage in a set position. Violation will result in a five yard penalty for the first infraction, and a fifteen yard, unsportsmanlike, penalty assessed against the Head Coach for any further infractions.

4- The offense will be allowed to go in motion, or shift, as dictated by the rules of football. The defense is allowed to make the necessary adjustments, never having more than six players on the defensive line. **There will be no QB sneaks allowed when the QB is under center.** Under center includes any snap less than 2 yards from the center’s backside. Shotgun is considered when the ball carrier is 2 yards or more from the center’s backside. If the ball carrier is not under center, and 2 yards behind the center’s backside he can run toward any hole.

5- In the event of a defensive interception, any defensive player, regardless of weight, may advance the ball.

6- **No player shall block below the waist at any time.**

8- **No fumbles will be allowed, the ball is dead where it hits the ground.** The clock will continue to run, unless there is a change of possession. This includes rolling the ball back to the ball carrier from the center position. When the ball touches the ground it is deemed a dead ball.

9- **No game will end in a tie, overtime will start from the 5 yard line.** Each team will have an opportunity to score from the 5 yard line. Extra points are attempted after an overtime touchdown.